

| When                   | What | Cue | Who                              | Item                       | Character | Qty. | Where           | Notes  |
|------------------------|------|-----|----------------------------------|----------------------------|-----------|------|-----------------|--|
| <b>ACT ONE</b>         |      |     |                                  |                            |           |      |                 |  |
| Preset for Top of Show |      |     |                                  |                            |           |      |                 |  |
| Preset                 |      |     | Laura,<br>Kassidy,<br>Julia      | Sweeping                   |           |      |                 | Help mop when finished   |
| Preset                 |      |     | Abby, Laura<br>Kassidy,<br>Julia | Mopping                    |           |      |                 |  |
| Preset                 |      |     | Laura                            | Tan Chairs                 |           | 8    | SR              | BSR Spike  |
| Preset                 |      |     | Julia                            | Tan Chairs                 |           | 8    | SL              | BSL Spike  |
| Preset                 |      |     | Kassidy                          | Rectangle Table            |           | 1    | SL              | Set for top of show:<br>Crate Beneath, 3<br>Red Books<br>scattered across<br>table |
| Preset                 |      |     | Julia                            | Back Pillow                |           | 1    | SL<br>Bed/Table | <b><u>Friday &amp; Sunday:</u></b><br>Place beneath head<br>end of bed             |
| Preset                 |      |     | Emily                            | Film Crew Gack             |           | 1    | SL              | Team Media   |
| Preset                 |      |     | Emily                            | Riot Sticks                |           | 4    | SR              | Check  |
| Preset                 |      |     | Emily                            | Non-Functional<br>Firearms |           | 4    | SR              | Check  |
| Preset                 |      |     | Laura                            | Military Shields           |           | 4    | SR              | Check  |
| Preset                 |      |     | Abby                             | Pink Arm Chair             |           | 1    | SR              | Check  |
| Check                  |      |     | Abby                             | SR Prop Table              |           |      | SR              | Check  |

| When    | What | Cue | Who     | Item                   | Character | Qty.        | Where         | Notes   |
|---------|------|-----|---------|------------------------|-----------|-------------|---------------|---|
| Turn On |      |     | Laura   | Green Light            |           |             | Pit           | Before striking Pit Rail  |
| Check   |      |     | Julia   | SL Prop Table          |           |             | SL            | Check   |
| Preset  |      |     | Kassidy | Boarding Passes        |           | 2           | Dressing Room | Place In Chevalier's Jacket Pocket. *Knock* "Scenic Crew. May I NT to preset a prop" "Is everyone dressed?"                       |
|         |      |     |         | French Passports       |           | 2           |               |   |
| Preset  |      |     | Laura   | Laundry Basket         |           | 1           | SR            | Bottom to top order: Pillow ( <b>Rosary in pillowcase</b> ), blanket (folded with felt on outside), top sheet, fitted sheet, iron |
| Preset  |      |     | Laura   | Bedroll                |           | 1           | SR            | Folded  |
| Preset  |      |     | Kassidy | Crate                  |           | 1           | SL            | On taped mark beneath Table   |
| Preset  |      |     | Abby    | Weighted Bucket        |           | 1           | SR            | Scrub Brush, Rag & Gloves inside  |
| Preset  |      |     | Laura   | Bundle of Wild Flowers |           | 1           | SR            | In Canvas Bag   |
| Preset  |      |     | Kassidy | Voting Papers          |           | 32 per show | SL            | 16 Black & 16 White   |

| When     | What    | Cue | Who               | Item                       | Character | Qty. | Where              | Notes  |
|----------|---------|-----|-------------------|----------------------------|-----------|------|--------------------|--|
| Preset   |         |     | Julia             | Jesus                      |           | 1    | SL                 | Head Detatches   |
| Preset   |         |     | Julia             | Jesus Cover                |           | 1    | SL                 |  |
| Preset   |         |     | Abby              | Canvas Bundles             |           | 4    | SR                 | Filled with<br>outerwear   |
| Preset   |         |     | Laura             | Mops                       |           | 3    | BSL                |  |
|          |         |     |                   | Buckets                    |           | 3    |                    |  |
| Preset   |         |     | Julia             | Industrial Chair           |           | 1    | SL                 |  |
| Preset   |         |     | Kassidy           | Shopping Cart              |           | 1    | SR                 | Seat: Pot, Can,<br>Spoon<br>Basket:Lamp,<br>Umbrella, Canister,<br>Frying Pan, Blanket |
| Preset   |         |     | Laura &<br>Julia  | SR Rolling Staircase       |           | 1    | SR                 |  |
| Preset   |         |     | Kassidy &<br>Abby | SL Rolling Staircase       |           | 1    | SL                 |  |
| Strike   |         |     | Abby &<br>Laura   | Pit Rail                   |           | 1    | Pit                | The very last thing<br>before house opens  |
| Preset   |         |     | Kassidy           | Cones                      |           |      | Pit                | Remove at Emily's<br>Go  |
| Prologue |         |     |                   |                            |           |      |                    |  |
|          | Lock    |     | Kassidy           | Orchestra Dressing<br>Room |           |      | Conference<br>Room | Take Emily's Keys<br>and lock the Level 2<br>Conference room                           |
| 00.00.00 | Handoff |     | Laura             | Military Sheilds           | Officers  | 4    | DSR                |  |
| 00.00.00 | Handoff |     | Abby              | Riot Sticks                | Officers  | 4    | DSR                |  |

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ASM: Emily Mallendick

PA: Lily Landoch

| When            | What    | Cue | Who     | Item               | Character   | Qty. | Where | Notes               |
|-----------------|---------|-----|---------|--------------------|-------------|------|-------|---------------------|
| 00.00.00        | Handoff |     | Emily   | Film Gack          | Reed        | 1    | UCSL  |                     |
| 00.00.00        | Handoff |     | Julia   | Phones             | Henry       | 1    | UCSL  |                     |
|                 | Catch   |     | Laura   | Sheilds            | Officers    | 4    | DSR   |                     |
|                 | Catch   |     | Abby    | Riot Sticks        | Officers    | 4    | DSR   |                     |
|                 | Catch   |     | Emily   | Film Gack          | Reed        | 1    | UCSL  |                     |
|                 | Catch   |     | Julia   | Phones             | SL XT       | 1    | UCSL  |                     |
| 1.1 The Library |         |     |         |                    |             |      |       |                     |
| 0.00.01         | Handoff |     | Laura   | Pink Arm Chair     | Thierry     | 1    | DSR   |                     |
| 00.00.01        | Handoff |     | Abby    | Newspaper          | Thierry     | 1    | DSR   |                     |
| 00.00.01        | Handoff |     | Abby    | Wallet             | Marquis     | 1    | DSR   | Jacket Pocket       |
|                 |         |     |         | Scotch Glass       |             | 1    |       |                     |
|                 |         |     |         | Glasses            |             | 1    |       |                     |
| 00.02.35        | Handoff |     | Laura   | Rag                | Theiry      | 1    | DSR   |                     |
|                 | Catch   |     |         | Cup/Rag            | Theiry      | 1    | DSR   |                     |
| 00.03.56        | Handoff |     | Julia   | Decanter/Tray/Cup  | Theiry      | 1    | DSR   |                     |
|                 | Catch   |     | Julia   | Decanter/Tray      | Theiry      | 1    | DSR   |                     |
| 00.12.30        | Handoff |     | Kassidy | Blanche's Suitcase | Blanche     | 1    | DSL   |                     |
|                 | Catch   |     | Abby    | Newspaper          | Marquis     | 1    | DSR   |                     |
|                 |         |     |         | Scotch Glass       |             | 1    |       |                     |
|                 | Catch   |     | Abby    | Wallet             | Marquis     | 1    |       | Jacket Pocket       |
|                 |         |     |         | Glasses            |             | 1    |       |                     |
| 1.2 The Parlor  |         |     |         |                    |             |      |       |                     |
|                 | Catch   |     | Laura   | Pink Arm Chair     | Thierry     | 1    | DSR   | Return to BSR Spike |
|                 | Handoff |     | Abby    | Mere Joanne's Cane | Mere Joanne | 1    | UCSR  |                     |

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| When             | What    | Cue | Who     | Item               | Character              | Qty. | Where | Notes   |
|------------------|---------|-----|---------|--------------------|------------------------|------|-------|---|
|                  | Handoff |     | Julia   | 8 Chairs           | Nuns                   | 8    | UCSL  |   |
|                  | Handoff |     | Laura   | 8 Chairs           | Nuns                   | 8    | UCSR  |   |
|                  | Handoff |     | Kassidy | Table              | Matilde & Felicity     | 1    | UCSL  | Crate beneath Table, 3 Red books scattered on top Head pointed Off Stage left |
|                  | Handoff |     | Julia   | Industrial Chair   | Anne                   | 1    | UCSL  |   |
| 00.21.00         | Handoff |     | Abby    | Matching Canes     | Prioress               | 2    | UCSR  |   |
|                  | Catch   |     | Abby    | Matching Canes     | Prioress               | 2    | UCSR  | BSR Spike   |
|                  |         |     |         | Mere Joanne's Cane | Mere Joanne            | 1    |       |   |
|                  | Catch   |     | Laura   | Blanche's Suitcase | Matilde                | 1    | UCSR  | BSR Spike   |
|                  | Track   |     |         | Red Books          |                        | 3    | UCSR  | To SL Props Table   |
|                  | Catch   |     | Kassidy | Industrial Chair   | Lauren                 | 1    | UCSL  |   |
|                  | Handoff |     | Kassidy | Mops               | Olivia, Maren, Racheal | 3    | UCSL  |   |
|                  |         |     |         | Empty Buckets      |                        | 3    |       |   |
| 1.3 The Workroom |         |     |         |                    |                        |      |       |   |
|                  | Catch   |     | Kassidy | Mops               | Olivia, Maren, Racheal | 3    | UCSL  |   |
|                  |         |     |         | Empty Buckets      |                        | 3    |       |   |
|                  | Handoff |     | Abby    | Weighted Bucket    | Blanche                | 1    | DSR   | Filled with presets Set in DSR Wing   |
|                  | Handoff |     |         | Bucket             |                        | 1    |       |   |

| When                 | What    | Cue | Who     | Item                | Character                    | Qty. | Where | Notes  |
|----------------------|---------|-----|---------|---------------------|------------------------------|------|-------|--|
|                      | Catch   |     | Kassidy | Weighted Bucket     | Olivia,<br>Maren,<br>Racheal |      |       |  |
|                      | Handoff |     | Julia   | Linen Basket        | Constance                    | 1    | UCSR  | In preset order                                    |
|                      | Handoff |     |         | Bed Roll            |                              | 1    |       |  |
| 1.4 The Infermirary  |         |     |         |                     |                              |      |       |  |
| 00.55.52             | Handoff |     | Kassidy | Rag                 | Javelinot                    | 1    | DSL   |  |
|                      | Handoff |     |         | Doctor's Bag        | Anne                         | 1    | DSL   | Stethoscope and<br>medicine Bottle<br>inside       |
|                      | Handoff |     | Julia   | Basin/Rag           | Felicity                     | 1    | DSL   | Rag in Basin                                       |
|                      | Catch   |     | Julia   | Rag                 | Anne                         | 1    | DSL   |  |
| 01.00.00             | Catch   |     | Kassidy | Basin               | Felicity                     | 1    | DSL   | Rag in Basin                                       |
|                      | Catch   |     | Kassidy | Rag                 | Javelinot                    | 1    | DSL   |  |
| 1.5 The Chapel       |         |     |         |                     |                              |      |       |  |
|                      | Handoff |     | Kassidy | SL Electric Candles | Constance                    | 1    | USL   | Candles Turned on                                  |
|                      | Handoff |     | Laura   | SR Electric Candles | Lauren,<br>Rachael           | 4    | SR    | Candles Turned on                                  |
|                      | Handoff |     | Julia   | SL Electric Candles | Grace                        | 1    | USL   | Candles Turned on                                  |
|                      | Catch   |     |         | SL Electric Candles | SL Nuns                      | 7    | SL    | Turn Off Candles                                   |
| 01.07.58             | Catch   |     | Kassidy | Table/Bed           | Nuns                         | 1    | UCSL  | Performer will be<br>under a sheet on<br>the table |
| 01.08.59             | Handoff |     | Abby    | Wild Flower Bundle  | Blanche                      | 1    | DSR   | Set in DSR Wing                                    |
|                      | Catch   |     |         |                     |                              | 1    |       |  |
|                      | Track   |     | Abby    | Self                |                              |      | UCSL  | Travel SL to help<br>Strike Table<br>Bedding       |
| 1.6 The Chapter Room |         |     |         |                     |                              |      |       |  |

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ASM: Emily Mallendick

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| When         | What    | Cue | Who          | Item                    | Character   | Qty. | Where           | Notes  |
|--------------|---------|-----|--------------|-------------------------|-------------|------|-----------------|--|
|              | Unlock  |     | Julia        | Orchestra Dressing Room |             |      | Conference Room | Take Emily's Keys and unlock the Level 2 Conference room   |
| 01.13.45     | Handoff |     | Laura        | Cane                    | Mere Joanne | 1    | UCSR            | Dark Brown Wood  |
| 01.21.30     | Catch   |     | Laura        | Cane                    | Mere Joanne | 1    | UCSR            | Dark Brown Wood  |
| INTERMISSION |         |     |              |                         |             |      |                 |  |
| Int.         | Strike  |     | Julia & Abby | Table Bedding           |             |      | BSL             | Strike to BSR Spike  |
| Int.         | Preset  |     | Kassidy      | Church Table            |             |      | BSL             | Covered Jesus Beneath head end, crate below, Voting box below foot end, Bible open at foot end, large sacrament bowl middle of table, Small Sacrament bowl at head end |
| Int.         | Preset  |     | Laura        | SR Staircase            |             |      | SR              | Angle so Bottom Steps face Entrance Point  |
| Int.         | Check   |     | Kassidy      | Chevalier's Coat        | Chevalier   |      | Dressing Room   | Makesure he has Coat and knows boarding Passes & Passports are in coat pocket  |

| When           | What    | Cue | Who     | Item                    | Character          | Qty. | Where           | Notes  |
|----------------|---------|-----|---------|-------------------------|--------------------|------|-----------------|--|
| Int.           | Check   |     | Laura   | Orchestra               |                    |      | Pit Entrance    | Make sure we have our orchestra at the end of intermission, Rosie will call you to check in prior to intermission ending |
| <b>ACT TWO</b> |         |     |         |                         |                    |      |                 |  |
| 2.1 The Parlor |         |     |         |                         |                    |      |                 |  |
|                | Lock    |     | Laura   | Orchestra Dressing Room |                    |      | Conference Room | Take Emily's Keys and lock the Level 2 Conference room   |
| 2.2 The Parlor |         |     |         |                         |                    |      |                 |  |
|                | Check   |     | Abby    | Boarding Passes         | Chevalier          | 2    | DSR             | In Coat Pocket   |
|                |         |     |         | French Passports        |                    | 2    |                 |  |
|                | Handoff |     | Laura   | Chevalier's Suitcase    | Chevalier          | 1    | DSR             |  |
|                | Handoff |     | Laura   | Blanche's Suitcase      | Matilde            | 1    | UCSR            |  |
|                | Catch   |     | Laura   | Boarding Passes         | Chevalier          | 1    | DSR             |  |
|                | Catch   |     | Laura   | Chevalier's Suitcase    | Chevalier          | 1    | DSR             |  |
|                | Catch   |     | Kassidy | Blanche's Suitcase      | Blanche            | 2    | DSL             |  |
| 2.3            |         |     |         |                         |                    |      |                 |  |
|                | Handoff |     | Kassidy | Table                   | Priest & Constance | 1    | UCSL            | Preset With Crate, Voting box, Covered Jesus, Bible, Sacrement Bowls   |
|                | Handoff |     | Laura   | Cane                    | Mere Joanne        | 1    | UCSR            | Dark Brown Wood  |

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| When                  | What    | Cue | Who     | Item                                | Character                     | Qty. | Where | Notes  |
|-----------------------|---------|-----|---------|-------------------------------------|-------------------------------|------|-------|--|
|                       | Handoff |     | Abby    | Non-Functional Weapons              | Carlos, Tristan, John, Nathan | 4    | DSR   | Follow Protocol<br>Purple=John<br>Yellow=Nathan        |
|                       | Handoff |     | Julia   | Decree                              | 2nd Commissioner              | 1    | DSR   |  |
|                       | Track   |     | Laura   | Crate, Sacrament Bowls, Bible Pages | 1st Commissioner              |      | DSR   | Track to BSL Spikes                                    |
|                       | Catch   |     |         | Decree                              |                               |      |       | BSR Spike  |
|                       | Catch   |     | Abby    | Non-Functional Weapons              | John, Tristan, Nathan         | 3    | DSR   | Follow lock up Protocol                                |
|                       | Catch   |     | Abby    | Non-Functional Weapons              | Carlos                        | 1    | DSR   | Follow lock up Protocol                                |
|                       | Catch   |     | Julia   | Jesus Body & Head                   | Mere Marie & Blanche          | 1    | UCSR  | Re-attach, Return to SL Props Cabinet                  |
| 01.48.15              | Handoff |     | Kassidy | Industrial Chair                    | Lauren                        | 1    | UCSL  |  |
| 2.4 The Vote          |         |     |         |                                     |                               |      |       |  |
|                       | Handoff |     | Kassidy | Voting Papers                       | Matilde                       | 1    | UCSL  | 16 White & 16 Black: Alternating cards and intertwined |
|                       | Catch   |     |         | Jesus Cover                         | Sarah                         | 1    | UCSL  | Return to SL Props Cabinet                             |
| 2.5 Nuns Under Arrest |         |     |         |                                     |                               |      |       |  |

| When                      | What    | Cue | Who     | Item                   | Character                      | Qty. | Where | Notes   |
|---------------------------|---------|-----|---------|------------------------|--------------------------------|------|-------|---|
|                           | Handoff |     | Abby    | Non-Functional Weapons | John, Nathan, Carlos, Tristan  | 4    | UCSR  | Follow Protocol<br>Purple=John<br>Yellow=Nathan   |
|                           | Handoff |     | Laura   | Decree                 | 2nd Commissioner               | 1    | UCSR  |   |
|                           | Handoff |     |         | Ledger                 | Jailer                         | 1    | UCSR  |   |
|                           | Handoff |     | Kassidy | Canvas Bags            | Officer, Commissioners, Jailer | 4    | UCSR  | Two Bags are empty, one filled with clothing  |
|                           | Catch   |     | Kassidy | Table                  | Officer, Commissioners, Jailer | 1    | UCSL  |   |
|                           |         |     |         | Ledger                 | Officer, Commissioners, Jailer | 1    |       | On Table  |
|                           | Catch   |     | Kassidy | Decree                 | Officer, Commissioners, Jailer | 1    | UCSL  | On Table  |
|                           |         |     |         | Industrial Chair       | Officer                        | 1    | UCSL  |   |
|                           | Catch   |     | Abby    | Non-Functional Weapons | John, Nathan, Carlos, Tristan  | 4    | DSR   | Follow lock up Protocol, Place 3 Non-Functional Firearms in Tracking Lock Box (Yellow stays SR) |
|                           | Catch   |     | Laura   | Canvas sacks           |                                | 3    | DSL   | Track BSR with Blanket from 2.6   |
| 2.6 The Ransacked Library |         |     |         |                        |                                |      |       |   |

| When       | What         | Cue | Who     | Item                       | Character        | Qty. | Where | Notes  |
|------------|--------------|-----|---------|----------------------------|------------------|------|-------|--|
|            | Handoff      |     | Julia   | Shopping Cart              | Blanche          | 1    | UCSR  | Blanket, Frying Pan, Umbrella, Lamp, Canister, Pot, Can, Spoon |
|            | Handoff      |     |         | Address Note               | Mere Marie       | 1    | UCSR  |  |
|            | Track        |     | Julia   | Non-Functional Weapons Box |                  | 3    | BSR   | Track to BSL   |
|            | Catch/ Track |     | Laura   | Blanket                    | Maya             | 1    | UCSR  | Place on BSR Shopping Cart                                     |
|            | Catch        |     |         | Frying Pan                 | Lauren           | 1    | DSR   | Return to SR Shopping Cart Spike                               |
|            | Catch        |     |         | Umbrella                   |                  | 1    |       |  |
|            | Catch        |     | Kassidy | Lamp                       | Lea              | 1    | DSL   | Place in Shopping cart once Retrieved                          |
|            | Catch        |     |         | Canister                   |                  | 1    |       |  |
|            | Set          |     | Kassidy | SL Staircase               |                  | 1    | UCSL  | Set on Angle   |
|            | Catch/Track  |     | Kassidy | Shopping Cart              | Blanche          | 1    | DSL   | Return to SR Spike & Place other props inside                  |
|            |              |     |         | Address Note               |                  | 1    | DSL   | Return to SR Props Table                                       |
|            | Handoff      |     | Kassidy | Ledger                     | Nathan           | 1    | BSL   |  |
| <b>2.7</b> |              |     |         |                            |                  |      |       |  |
|            | Handoff      |     | Julia   | Non-Functional Weapons     | John, Carlos     | 2    | UCSL  | Follow Protocol  |
|            | Handoff      |     | Julia   | Non-Functional Weapons     | Tristan          | 1    | UCSL  | Follow Protocol  |
|            | Handoff      |     | Laura   | Staircase                  | John, Will, Reed | 1    | UCSR  |  |

| When                           | What        | Cue | Who             | Item                                    | Character                         | Qty. | Where               | Notes  |
|--------------------------------|-------------|-----|-----------------|---|-----------------------------------|------|---------------------|--|
|                                | Handoff     |     | Kassidy         | Staircase                               | Tristan,<br>Carlos,<br>Ryan, Milo | 1    | UCSL                |  |
| 2.8                            |             |     |                 |   |                                   |      |                     |  |
|                                | Catch/Track |     | Julia           | Ledger                                  | Nathan                            | 1    | BSL                 | Track to BSR Spike                                       |
| 2.9                            |             |     |                 |   |                                   |      |                     |  |
| 3                              |             |     |                 |   |                                   |      |                     |  |
| Guillotining of the Carmelites |             |     |                 |   |                                   |      |                     |  |
|                                | Unlock      |     | Kassidy         | Orchestra Dressing Room                 |                                   |      | Conference Room     | Take Emily's keys and unlock the Level 2 Conference Room |
|                                | Catch       |     | Laura           | Cane                                    | Mere Joanne                       | 1    | UCSR                | Return to SR Props Table                                 |
|                                | Catch       |     | Abby            | Non-Functional Weapons                  | SR Men                            | 2    | DSR                 | Follow Protocol  |
|                                | Catch       |     | Julia           | Non-Functional Weapons                  | SL Men                            | 2    | DSL                 | Follow Protocol  |
| END OF SHOW                    |             |     |                 |   |                                   |      |                     |  |
| Post Show                      |             |     |                 |   |                                   |      |                     |  |
|                                | Set         |     | Kassidy & Laura | Pit Rail                                |                                   |      | Pit                 |  |
|                                | Set         |     | Kassidy         | Orange Cones                            |                                   |      | DS Pit & RP Screens |  |
|                                | Track       |     | Julia           | Non-Functional Firearms Travel Lock Box |                                   | 2    | BSL                 | Track to BSR Lock Box                                    |
|                                | Strike      |     | Julia & Abby    | Lock Box                                |                                   | 1    | Scene Shop          | Follow Emily   |



Dialogue of  
the Carmelites

| When | What     | Cue | Who            | Item         | Character | Qty. | Where       | Notes                     |
|------|----------|-----|----------------|--------------|-----------|------|-------------|---------------------------|
|      | Strike   |     | Kassidy        | Staircase    |           | 1    | DSL         | BS SL Spike               |
|      | Strike   |     | Abby&<br>Laura | Staircase    |           | 1    | DSR         | BS SR Spike               |
|      | Strike   |     | Julia          | Tan Chairs   |           | 8    | SL          | BS Spike                  |
|      | Strike   |     | Laura          | Tan Chairs   |           | 8    | SR          | BS Spike                  |
|      | Turn Off |     | Laura          | Green Light  |           |      | Pit         | After re-setting Pit Rail |
|      | Strike   |     | Abby           | Voting Cards |           | all  | Stage Floor | BSL Props Table           |

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